"What Lurks in the Kunai?"



Wesu Ga, Burma — March 3rd, 1944

At the onset of March 1944, the Allies were slowly converging on the Burmese village of Walawbum. Situated on the Kamaing Road, Walawbun could be accessed by numerous access trails and roads. Elephant grass reaching 15ft tall in places lined the roads near Wesu Ga. The Japanese had quickly moved elements of two infantry regiments, the 55th and 56th to defend the area. The terrain near Wesa Gu was wet and muddy, which would force any Allied tanks to remain on the road. Hidden in the high Kunai...the Japanese would spring the ambush.

Board Configuration:

32

VICTORY CONDITIONS: The Allied Player wins immediately upon controlling crossroad hexes: P5, R5, and Z4. Any other result is a Japanese victory.



Special Rules/Notes:

- EC are wet with no wind.
 PTO Terrain is in effect. Exception: Roads exist as roads.
- 3. Kindling is N.A.
- Bore Sighting is N.A.
- 5. All Kunai hexes are bog terrain and subject to an additional +1 on the Bog Check.
- 6. Japanese Player may set up 3 Squad equivalents including SMC's and Support Weapons HIP.
- 7. Panjis may not be placed in Kunai hexes.



Aftermath: M3 Stuart Tanks of the Chinese 1st Provisional Tank Group would lead the Allied drive up the road towards Wesu Ga. Hidden in the dense Kunai lining the road were Japanese 37L AT Guns. The lead Stuart would be hit and turned into a burning wreck. Constrained to the road, the other Stuarts would pull back and then move forward with the supporting infantry of the American 5307th Composite Group. Ins spite of stiff Japanese resistance, the men of Merrill's Marauders were able to clear the road and move into Wesu Gu.