DTF-1 Keren Masala Italian	DTF-1 Keren Masala British
At-start OB SW Purchases (6 SWPP):	Image: Turn 1 SW Purchases (8 SWPP):   Image: Turn 1 SW Purchases (8 SWPP):
Reinforcements SW Purchases (7 SWPP)	   Turn 3 SW Purchases (6 SWPP):   
Hidden Fortifications: Sangars	Progress Towards Victory Conditions
Hidden MMC/SW/SMC:	Game Turn 1 2 3 4 5 6 Level 5 Hexes
	   British Win = 8 Hexes
Bore-sighted hexes (MTR/MMG/HMG):	
DTF-3 True Grit Dutch	7   DTF-3 True Grit Japanese 7
At-start OB SW Purchases (6 SWPP):	At-start OB SW Purchases (7 SWPP):
Reinforcements SW Purchases (3 SWPP)	Reinforcements SW Purchases (6 SWPP):
Hidden Fortifications: Foxholes (F) & Wire (W)	Japanese at-start HIP (if any):
F F F F	
Hidden Guns: 20L AA in CA 75ART in CA	
75ART in CA	
75ART in CA	Progress Towards Victory Conditions
Hidden MMC/SW/SMC:	     Game Turn 1 2 3 4 5 6 7
	buildings
	Japanese Win = 8 buildings