

"4 Steeples for Lt. Greenwood"



Herxheim am Berg, Germany — March 26th, 1945

As March 1945 neared its end, elements of the American 4th Armored Division were driving towards the city of Mannheim. The area between Mannheim and Mainz was considered some of the best terrain for crossing the Rhine River. While, much of Mannheim had been secured, there remained isolated German units still defending the western approaches to the city. Most significantly, German artillery observers in the area were directing persistent and accurate artillery fire on the road approaches to Mannheim. German batteries on the east bank of the Rhine were zeroing in on US units trying to reach the city. A reinforced reconnaissance company of the 4th Armored Division led by Lt. Greenwood was directed to find and eliminate the German artillery observer believed to be located in one of four large church steeples in the area. To make things more difficult, a convoy of bridging equipment was scheduled to pass through the area. Lt. Greenwood would have to locate and eliminate the German observer before he could rain down ruin on the approaching column.

Board Configuration:

	67	9a	
Rows A-P			68 Rows A-P
	53		
Rows A-P			60 Rows A-P



VICTORY CONDITIONS: The US Player wins immediately if the German Artillery Observer is eliminated on or before Turn 5. Otherwise the US player wins by successfully exiting 5 or more of the bridging equipment trucks off the east board edge. Any other result is a German victory.

German Player sets up first	1	2	3	4	5	6	7	8
American Player moves first								

Recon Company, 4th Armored Division (ELR 5) (SAN 2) (Setup: enter turn 1 as riders on the south edge of Board 9a)

10 2 2 2 2 2 4 4 3

Bridging Convoy of the 4th Armored Division (ELR 3) (Setup: enter Turn 3 as passengers through a road hex on the east edge)

10 5 2 3 4 3

Bridging Trucks in Red Square may not transport any units. 5 of these must exit by game end.

Elements of 352nd Volksgrenadier Division and Local Volksturm/Hitler Youth (ELR 2) (SAN 4) (Set up: see SSR 3)

2 6 2 3 3 6

Hitler Youth

4

Sniper

30 24

Observer

4 8

Special Rules/Notes:

- EC are wet with no wind at start.
- German 8-1 with Radio is a veteran artillery observer with one module of 100mm OBA (HE only). As long as radio contact is maintained, Battery Access is automatic.
- German forces set up as follows: One roadblock is placed on Board 67, 53, 68 and 60. The Barb Wire and Mines must be set up within 8 hexes of a roadblock. All units must set up within 5 hexes of a roadblock. The German 8-1 with the Radio setups up HIP in one of the 4 Steeple locations. The German Hero 1-4-9 is a veteran sniper and also sets up HIP. The Hero has a sniper rifle with a range of 6 hexes.
- The steeples have the following heights: Board 53—Hex P3 Steeple is Level 3, Board 67—Hex J4 Steeple is Level 2, Board 68-Hex D5 is Level 4, Board 60-Hex L6 is Level 5.
- Place a burning building counter in the following Board 9a Hexes: E14, G9, G17, I16, J3, and K15.
- Place a Shell hole counter in the following Board 9a Hexes: E11, E16, F6, G12, G16, H7, I12, I14, I17, J4, J5, J9, K7, K19, and L9.



Aftermath: As Lt. Greenwood's force entered the combat zone, he was met by burning buildings and a heavily shelled area, which let him know that he was in the right place. As he surveyed the area, he could see a large church steeple to the northwest, northeast, southwest and southeast. He knew he didn't have time to search all four before the bridging convoy arrived. So he chose the two tallest and split his force and moved out. German artillery quickly began hitting the area as Greenwood's force moved towards the two targeted steeples. The Americans encountered roadblocks manned by mixed German Volksgrenadiers, Volksturm and Hitler Youth. These were quickly overcome. Greenwood's choice for the tallest had been correct. His men successfully located and eliminated the German artillery observer. But even as the bridging convoy began passing through the area, a sniper's bullet would find Lt. Greenwood. American success had come at a high cost.