

The Road to Hell's Gate



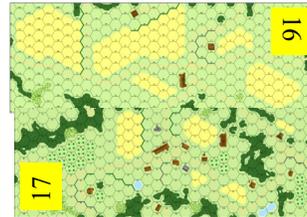
Ukraine, February, 1944:

(Based on *Hell's Gate* by Douglas e. Nash.)

During the harrowing days of the Korsun Pocket, the 1st Panzer Division struggled to maintain the supply road between Chizhovka and Lysyanka. The porous nature of German lines allowed numerous incursions by probing Soviet forces bent on severing the last of the German supply lines.

German Major Feig was tasked to keep open the road and so Gruppe Feig once again confronts a Soviet blocking attempt on the strategic supply road.

BOARD CONFIGURATION:



VICTORY CONDITIONS: The Soviets win by eliminating all trucks of the German supply column or by controlling the mega-hex around N4 on Board 16 at game end. The Germans win by avoiding the Soviet victory conditions.

TURN RECORD CHART

★ Russian sets up first	1	2	3	4	5	6	7	8	END
➔ German moves first									

Elements of 11th Guards Tank Brigade: set up on Board 17 East of Row W (ELR 4) (SAN 3)

2
3
6
2
2
2

2
2
15
2
4

1st Panzer Division Supply Column: Enter on Turn 1 on Board 16 GG6 Road Hex (ELR 3) (No Sniper)

2
5
5
2

5
7
7
3

SPECIAL RULES:

1. Wheat is not in season. Treat all wheat hexes as open ground.
2. All building hexes are rubble due to the heavy shelling in this area.