“Operation Devon”



Termoli, Italy – October 4th, 1943

In the early hours of 3rd October 1943, Nos. 3 and 40 (RM) Commandos landed behind the German lines under cover of darkness at Termoli, a seaport town on the Adriatic Coast, north of the Bifumo River. 40 Commando penetrated well into the town before the Germans were alerted, and brisk close-quarter fighting with German paratroopers from 1 Fallschirmjäger Division ensued. By 08:00 hours, the commandos had captured the town and controlled the approaches.

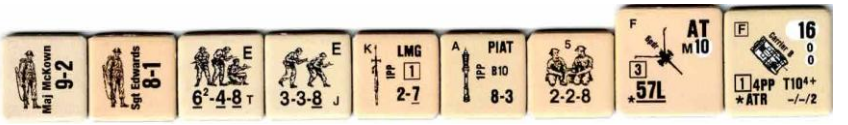
VICTORY CONDITIONS: The British player wins at game end by controlling Hexes U7, V10, X10, Z11 and CC13. Any other result is German victory.

German Player sets up first	1	2	3	4	5	6
British Player moves first						

Board Configuration:
Board 8b

8b

Elements of No. 40 (RM) Commando (ELR 4) (SAN 2) (Set up: on/East of Row AA)



7 2 3

Elements of 78th Infantry Division (ELR 4) (Set up: enter Turn 4 on the south edge)



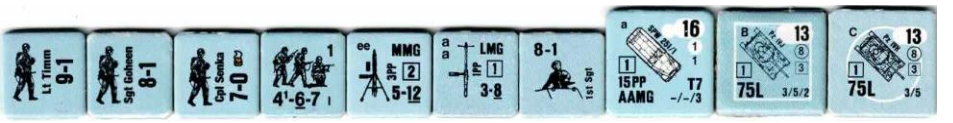
8 2 2 4

Elements of 1st Fallschirmjäger Division (ELR 3) (SAN 3) (Set up: per SSR 2)



4

Elements of the 26th Panzer Division (ELR 3) (SAN 3) (Set up: enter turn 2 on the west edge)



10 3 2 2

Special Rules/Notes:

1. EC are moderate with no wind. Kindling is N.A.
2. German Player set up the 1st Fallschirmjäger according to the following rules. For each of the 4 half-squads, place the German Sniper counter in Hex X10 and roll direction and distance to place each half-squad in the nearest building hex according to the dice roll. The German Player may place the 8-1 Leader and LMG with any of the four available half-squads.
3. All Buildings are Stone.
4. Germans have Panzerfaust (C13.3) capability.
5. No Quarter (A20.3) in effect.

Aftermath: The operation was an outstanding success. The commandos overcame all attempts by the Germans to dislodge them and in so doing, won a valuable harbor for the Allies on the East Italian Coast.

Scenario GJ012